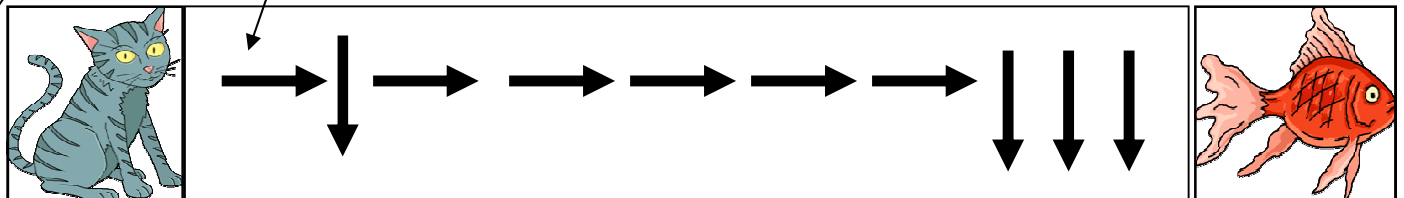
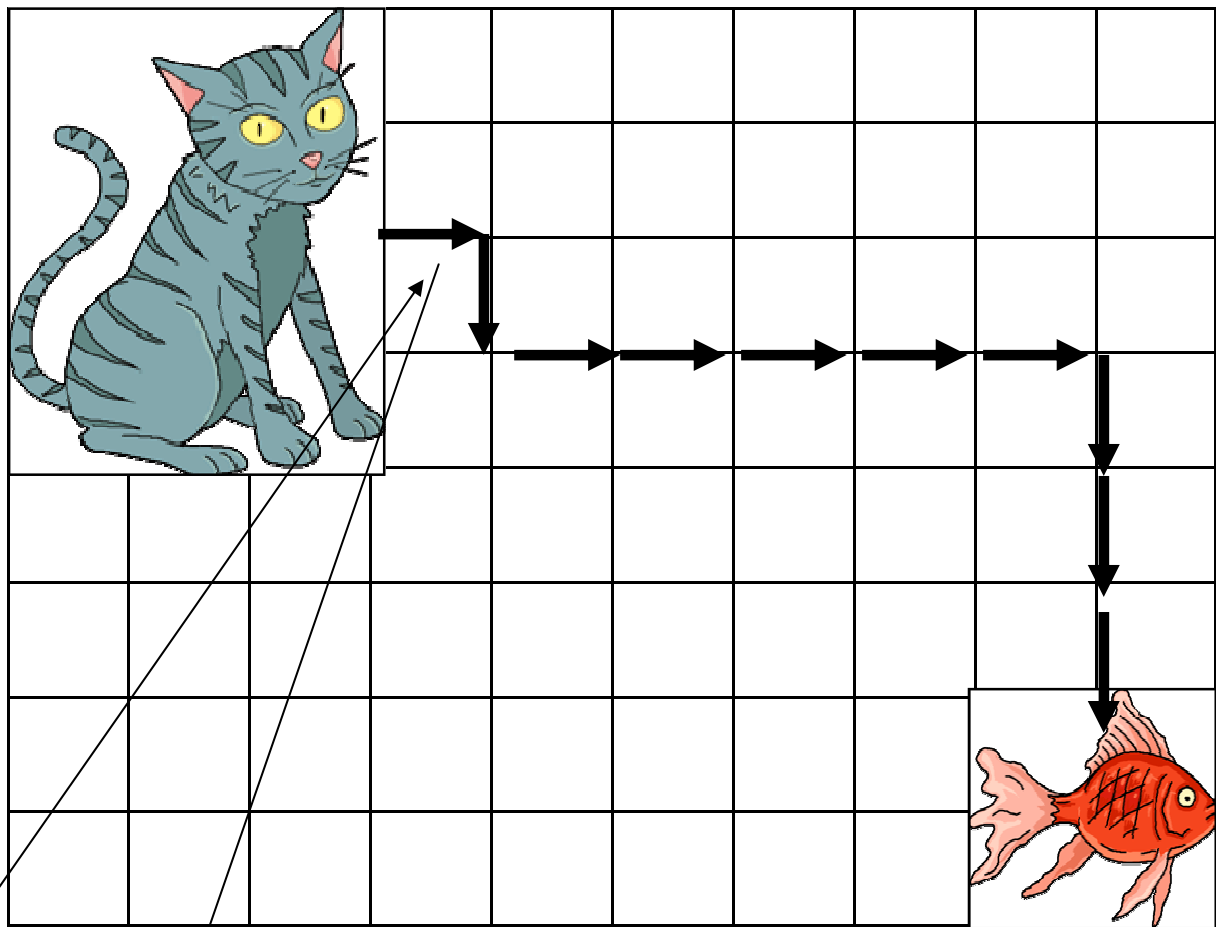
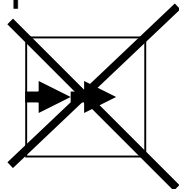
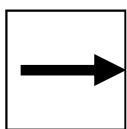


Coder un chemin sur quadrillage

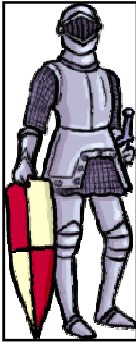




Pour dessiner un chemin il faut faire des flèches.
Attention une par case pas plus






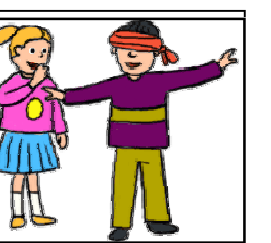
Ensuite une fois le chemin tracé il faut reporter les flèches réalisées sur le quadrillage



											
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